

COMP 110/L Lecture 18

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Some slides adapted from Dr. Kyle Dewey

Outline

- `JUnit fail()`
- More two-dimensional array examples

JUnit fail ()

`fail()`

Triggers immediate test failure

fail()

Triggers immediate test failure

```
import static org.junit.Assert.fail;
```

fail()

Triggers immediate test failure

```
import static org.junit.Assert.fail;
```

```
@Test
public void testSomething() {
    if (someFailureCondition) {
        fail();
    }
}
```

Example

- `FailExample.java`
- `FailExampleTest.java`

`fail()` Utility

- Some test failures cannot be easily phrased as one value equals another value
- Occasionally more convenient
- We can define our own `assertEquals()` and `assertArrayEquals()` using `fail()`

Some cases where it is useful:

1- mark a test that is incomplete, so it fails and warns you until you can finish it

2- making sure an exception is thrown:

There are three states that your test case can end up in

Passed: The function under test executed successfully and returned data as expected

Not Passed: The function under test executed successfully but the returned data was not as expected

Failed: The function did not execute successfully and this was not intended (Unlike negative test cases that expect an exception to occur).

If you are using eclipse there three states are indicated by a **Green**, **Blue** and **red** marker respectively.

We can use the fail operation for the third scenario.

e.g.:

```
public Integer add(Integer a, Integer b) { return new Integer(a.intValue() + b.intValue());}
```

Passed Case: a = new Integer(1), b= new Integer(2) and the function returned 3

Not Passed Case: a = new Integer(1), b= new Integer(2) and the function returned any value other than 3

Failed Case: a = null , b = null and the function throws a NullPointerException

Two-Dimensional Arrays

- » Thus far, you have used one-dimensional arrays to model linear collections of elements. You can use a two-dimensional array to represent a matrix or a table.

Declaring Variables of Two-Dimensional Arrays and Creating Two-Dimensional Arrays

- » Here is the syntax for declaring a two-dimensional array:

```
dataType[][] arrayRefVar;
```

- » As an example, here is how you would declare a two-dimensional array variable matrix of int values:

```
int[][] matrix;
```

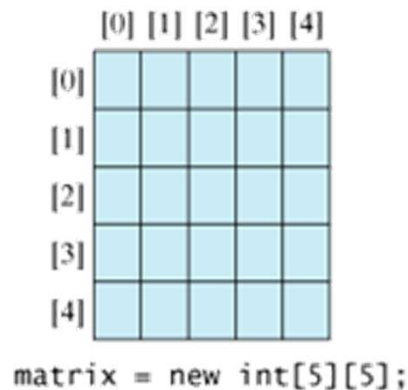


Two-Dimensional Arrays

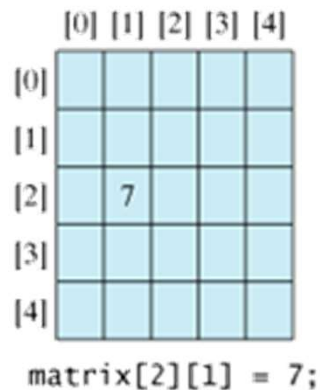
- » You can create a two-dimensional array of 5 by 5 int values and assign it to matrix using this syntax:

```
matrix = new int[5][5];
```

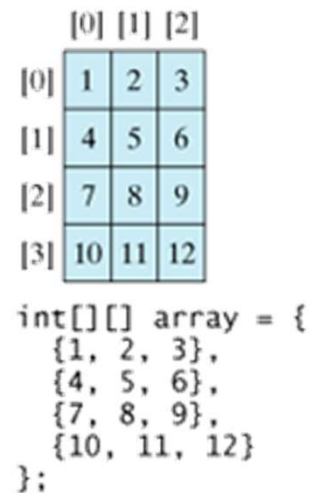
- » Two subscripts are used in a two-dimensional array, one for the row, and the other for the column. As in a one-dimensional array, the index for each subscript is of the int type and starts from 0.



(a)



(b)



(c)

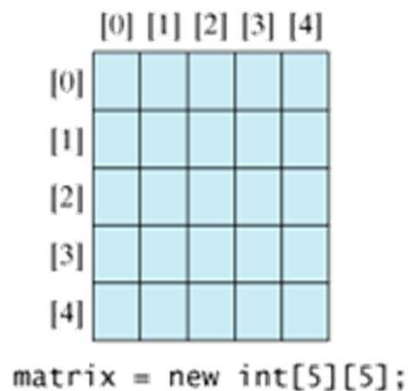


Two-Dimensional Arrays

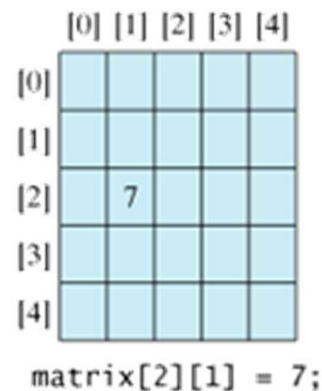
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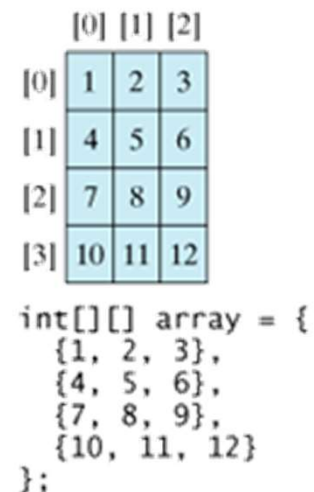
- » Two subscripts are used in a two-dimensional array, one for the row, and the other for the column. As in a one-dimensional array, the index for each subscript is of the int type and starts from 0.



(a)



(b)



(c)



Two-Dimensional Arrays

- » You can also use an array initializer to declare, create, and initialize a two-dimensional array. For example, the following code in (a) creates an array with the specified initial values, This is equivalent to the code in (b).

```
int[][] array = {  
    {1, 2, 3},  
    {4, 5, 6},  
    {7, 8, 9},  
    {10, 11, 12}  
};
```

(a)

Equivalent

```
int[][] array = new int[4][3];  
array[0][0] = 1; array[0][1] = 2; array[0][2] = 3;  
array[1][0] = 4; array[1][1] = 5; array[1][2] = 6;  
array[2][0] = 7; array[2][1] = 8; array[2][2] = 9;  
array[3][0] = 10; array[3][1] = 11; array[3][2] = 12;
```

(b)



Two-Dimensional Arrays

Obtaining the Lengths of Two-Dimensional Arrays

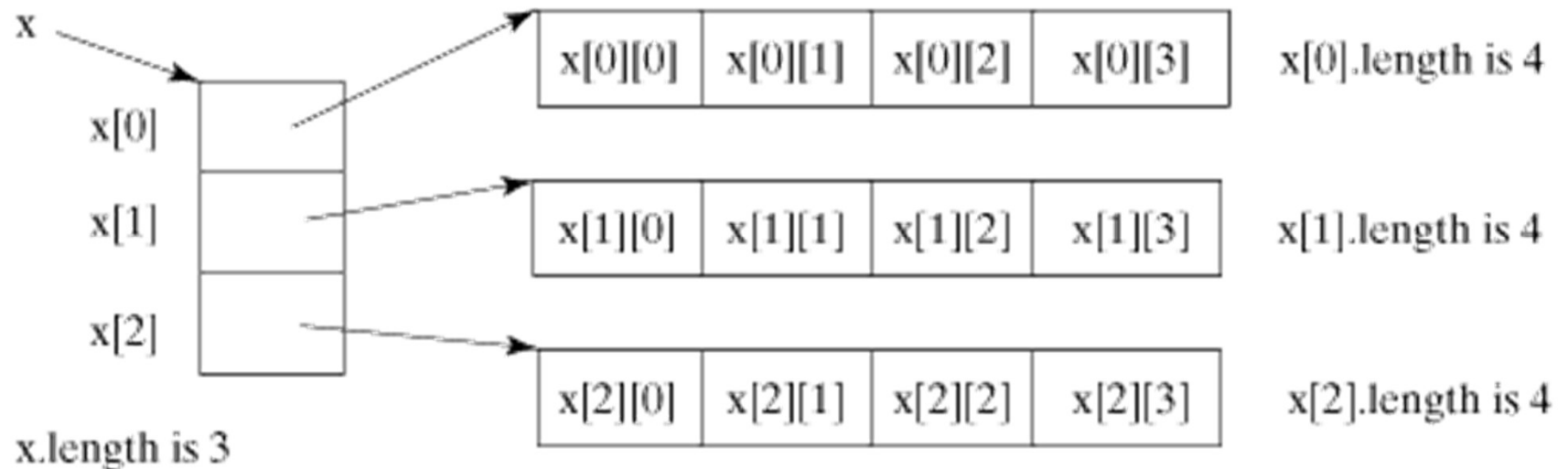
- » A two-dimensional array is actually an array in which each element is a one-dimensional array. The length of an array `x` is the number of elements in the array, which can be obtained using `x.length`. `x[0]`, `x[1]`, ..., and `x[x.length-1]` are arrays. Their lengths can be obtained using `x[0].length`, `x[1].length`, ..., and `x[x.length-1].length`.
- » For example, suppose `x = new int[3][4]`, `x[0]`, `x[1]`, and `x[2]` are one-dimensional arrays and each contains four elements, `x.length` is 3, and `x[0].length`, `x[1].length`, and `x[2].length` are 4.



Two-Dimensional Arrays

Obtaining the Lengths of Two-Dimensional Arrays

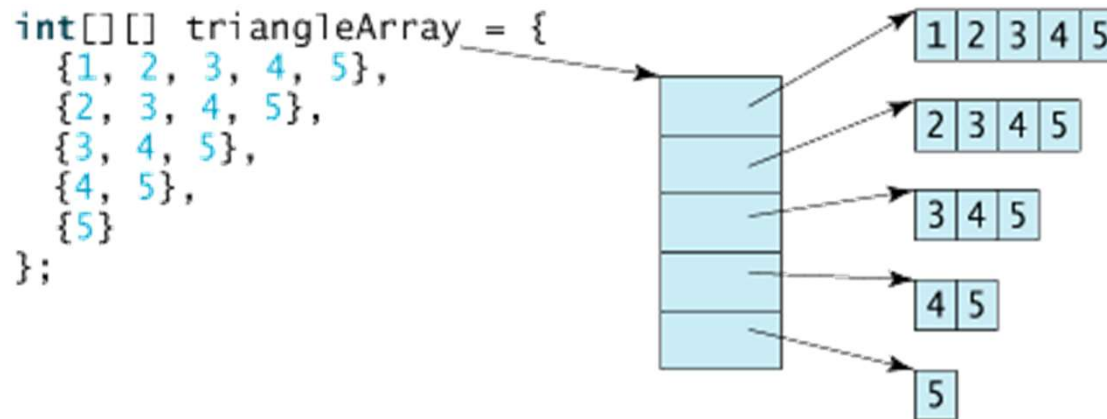
- » A two-dimensional array is a one-dimensional array in which each element is another one-dimensional array.



Two-Dimensional Arrays

Ragged Arrays

- » Each row in a two-dimensional array is itself an array. Thus the rows can have different lengths. An array of this kind is known as a *ragged array*. Here is an example of creating a ragged array:



- » As can be seen, `triangleArray[0].length` is 5, `triangleArray[1].length` is 4, `triangleArray[2].length` is 3, `triangleArray[3].length` is 2, and `triangleArray[4].length` is 1.



Two-Dimensional Arrays

Processing Two-Dimensional Arrays

- » (Initializing arrays with random values) The following loop initializes the array with random values between 0 and 99:

```
package arrays;
public class initialize_two_dimensional {
    public static void main(String args[]) {

        int[][] matrix = new int[5][5];

        for(int row = 0; row < matrix.length; row++)
        {
            for(int column = 0; column < matrix[row].length; column++)
            {
                matrix[row][column] = (int)(Math.random() * 100);
            }
        }
    }
}
```



Two-Dimensional Arrays

Processing Two-Dimensional Arrays

- » (Printing arrays) To print a two-dimensional array, you have to print each element in the array using a loop like the following:

```
package arrays;
public class initialize_two_dimensional {
    public static void main(String args[]) {

        int[][] matrix = new int[5][5];

        for(int row = 0; row < matrix.length; row++)
        {
            for(int column = 0; column < matrix[row].length; column++)
            {
                matrix[row][column] = (int)(Math.random() * 100);
                System.out.println(matrix[row][column]+ " ");
            }
            System.out.println();
        }
    }
}
```



Two-Dimensional Arrays

Processing Two-Dimensional Arrays

- » (Summing all elements) Use a variable named `total` to store the sum. Initially `total` is `0`. Add each element in the array to `total` using a loop like this:

```
package arrays;
public class initialize_two_dimensional {
    public static void main(String args[]) {

        int[][] matrix = {
            {1,2,3,6},
            {1,2,3,5},
            {4,5,6,8},
            {1,2,5,3}
        };

        int total = 0;
        for(int row = 0; row < matrix.length; row++)
        {
            for(int column = 0; column < matrix[row].length; column++)
            {
                total += matrix[row][column];
                System.out.println(total+ " ");
            }
            System.out.println();
        }
    }
}
```



More 2D Array Examples

- `PrintRow2D.java`
- `PrintCol2D.java`